

Group Practice — make this language LL(1)...

#	Rules
1	$S \rightarrow AB\$$
2	$S \rightarrow BC\$$
3	$A \rightarrow Ax$
4	$A \rightarrow x$
5	$B \rightarrow yAB$
6	$B \rightarrow h$
7	$C \rightarrow xCy$
8	$C \rightarrow p$

#	$p \in P$	Computed By	Predict Set
1	$S \rightarrow AB\$$	$FirstSet(RHS)$	x
2	$S \rightarrow BC\$$	$FirstSet(RHS)$	h, y
3	$A \rightarrow Ax$	$FirstSet(RHS)$	x
4	$A \rightarrow x$	$FirstSet(RHS)$	x
5	$B \rightarrow yAB$	$FirstSet(RHS)$	y
6	$B \rightarrow h$	$FirstSet(RHS)$	h
7	$C \rightarrow xCy$	$FirstSet(RHS)$	x
8	$C \rightarrow p$	$FirstSet(RHS)$	p

	h	p	x	y	\$
S	2		1	2	
A			*		
B	6			5	
C		8	7		

Group Practice — make this language LL(1)...

The language is **not LL(1)** due to the left recursion rule

$$A \rightarrow A x$$

Rules

1 $S \rightarrow A B \$$

2 $S \rightarrow B C \$$

3 $A \rightarrow A x$

4 $A \rightarrow x$

5 $B \rightarrow y A B$

6 $B \rightarrow h$

7 $C \rightarrow x C y$

8 $C \rightarrow p$

You might recall the reformatting equations from a previous lecture:

$$\begin{array}{l} A \rightarrow A\gamma\beta \\ A \rightarrow \beta \end{array} \Rightarrow \begin{array}{l} A \rightarrow \beta R \\ R \rightarrow \gamma\beta R \\ \quad | \\ \quad \lambda \end{array}$$

(γ may be "empty," recall lower Greek letters are $(\Sigma + N)^*$)

In this case $\gamma = \lambda$, since we must have a symbol for β .

The following refactoring of A will make this an LL(1) language:

$$\begin{array}{l} A \rightarrow x R \\ R \rightarrow x R \\ \quad | \\ \quad \lambda \end{array}$$

Left Recursion Blemishes on LL(1) Parsing

#	Rules
1	$S \rightarrow A B \$$
2	$S \rightarrow B C \$$
3	$A \rightarrow A x$
4	$A \rightarrow x$
5	$B \rightarrow y A B$
6	$B \rightarrow h$
7	$C \rightarrow x C y$
8	$C \rightarrow p$

Having to avoid left-recursion is a considerable blemish on recursive descent parsing — we want languages to be **expressive**: permitting an idea to be communicated with a minimal syntax and without “structure obfuscation.”

**Imagine an LL(1) grammar for left associative arithmetic operations!
Yuck.**

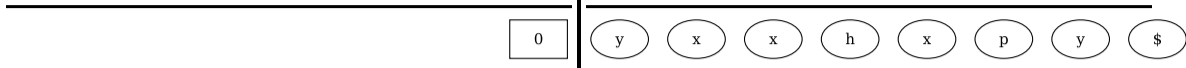
LR(0) Parsing

#	Rules
1	$S \rightarrow AB\$$
2	$S \rightarrow BC\$$
3	$A \rightarrow Ax$
4	$A \rightarrow x$
5	$B \rightarrow yAB$
6	$B \rightarrow h$
7	$C \rightarrow xCy$
8	$C \rightarrow p$

	h	p	x	y	$\$$	A	B	C
0	sh-1		sh-2	sh-3		sh-4	sh-5	
1	Reduce 6							
2	Reduce 4							
3			sh-2			sh-6		
4	sh-1		sh-7	sh-3			sh-8	
5		sh-9	sh-10					sh-11
6	sh-1		sh-7	sh-3			sh-12	
7	Reduce 3							
8					sh-13			
9	Reduce 8							
10		sh-9	sh-10					sh-14
11					sh-15			
12	Reduce 5							
13	Reduce 1							
14				sh-16				
15	Reduce 2							
16	Reduce 7							

Operation: begin

TOP OF STACK FRONT OF DEQUE

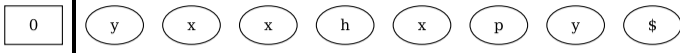


The **DEQUE** is initialized with the input sequence of *tokens*;
the first token at the front (top) of the deque.

State **0** is pushed onto the **STACK**.

Operation: begin

TOP OF STACK FRONT OF DEQUE



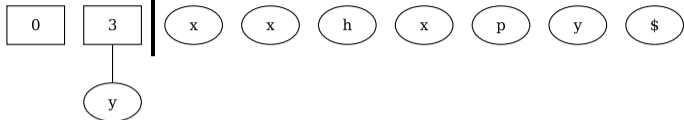
The stack's top is state **0** and the front of the deque is token y ,

Using the LR(0) table we look up the **sh-3** action

	h	p	x	y	$\$$	A	B	C
0	sh-1		sh-2	sh-3		sh-4	sh-5	
1	Reduce 6							
2	Reduce 4							
	⋮							

Operation: shift y to stack, goto state 3

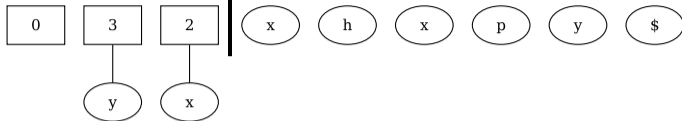
TOP OF STACK FRONT OF DEQUE



sh-3 action: push state **3** onto the stack,
labeled with the token **y** from the front of the deque.

Operation: shift x to stack, goto state 2

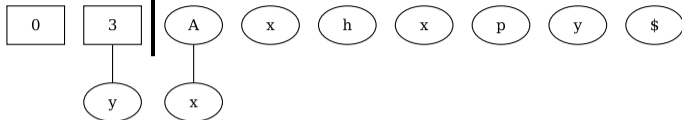
TOP OF STACK | **FRONT OF DEQUE**



sh-2 action: push state **2** onto the stack,
labeled with the token x from the front of the deque.

Operation: reduce by rule 4 $A \rightarrow x$

TOP OF STACK | **FRONT OF DEQUE**

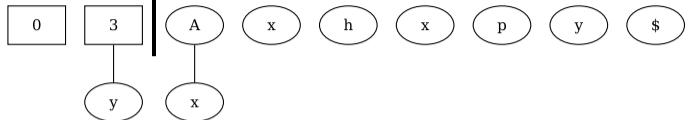


Reduce 4 action: reduce the top-most elements of the stack to be children of **rule 4**'s RHS non-terminal.

Push this tree back onto the front of the deque.

Operation: reduce by rule 4 $A \rightarrow x$

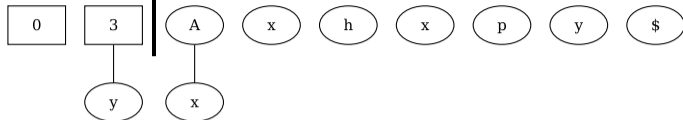
TOP OF STACK | **FRONT OF DEQUE**



How many elements came off the stack? It depends on the RHS of the reduction rule.

Operation: reduce by rule 4 $A \rightarrow x$

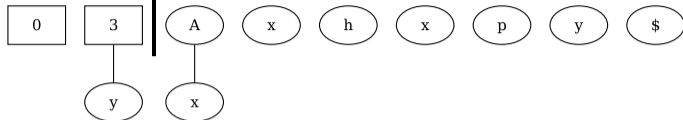
TOP OF STACK FRONT OF DEQUE



The deque has either **tokens** or **tree roots** as its elements; depending on the implementation language this may be easy or tedious to accomplish.

Operation: reduce by rule 4 $A \rightarrow x$

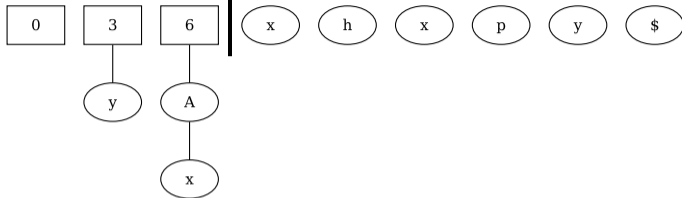
TOP OF STACK | **FRONT OF DEQUE**



Would anyone like to hazard a guess at what we do next?

Operation: shift A to stack, goto state 6

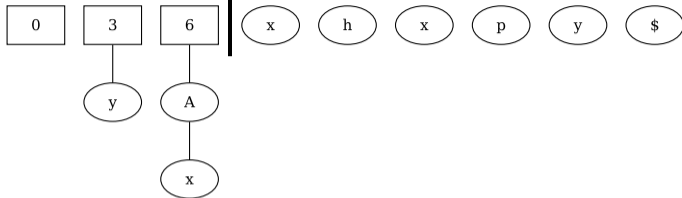
TOP OF STACK | **FRONT OF DEQUE**



sh-6 action: push state **6** onto the stack,
labeled with the **A tree** from the front of the deque.

Operation: shift A to stack, goto state 6

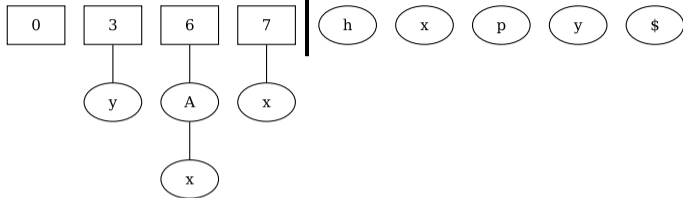
TOP OF STACK | **FRONT OF DEQUE**



The stack always has “state” items in it, these state items **may have** connected to them *tokens* or *trees*.

Operation: shift x to stack, goto state 7

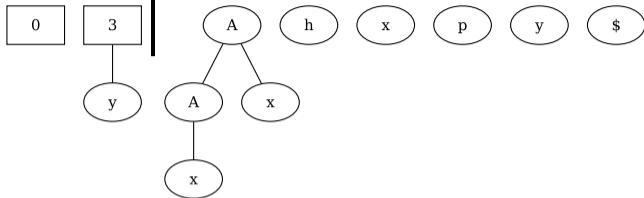
TOP OF STACK | **FRONT OF DEQUE**



sh-7 action: push state **7** onto the stack,
labeled with the element from the front of the deque.

Operation: reduce by rule 3 $A \rightarrow A x$

TOP OF STACK FRONT OF DEQUE

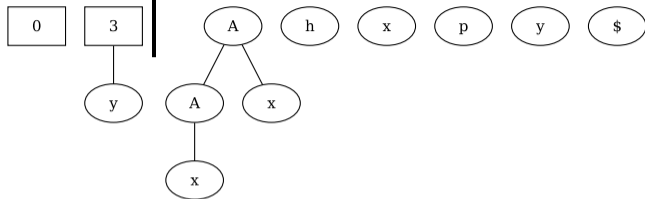


Reduce 3 action: reduce the top-most elements of the stack to be children of **rule 3's** RHS non-terminal.

Push this tree back onto the front of the deque.

Operation: reduce by rule 3 $A \rightarrow Ax$

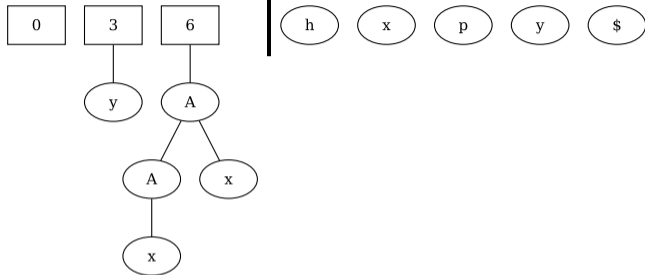
TOP OF STACK FRONT OF DEQUE



How will **sh-6** change the data structures?

Operation: shift A to stack, goto state 6

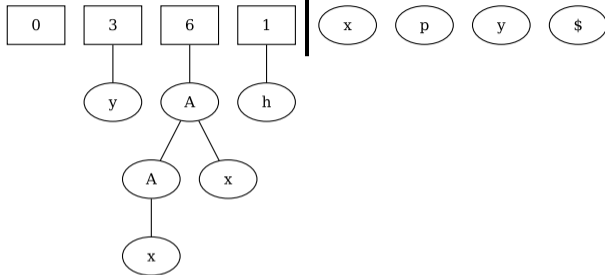
TOP OF STACK | **FRONT OF DEQUE**



sh-6 action: push state **6** onto the stack,
labeled with the element from the front of the deque.

Operation: shift h to stack, goto state 1

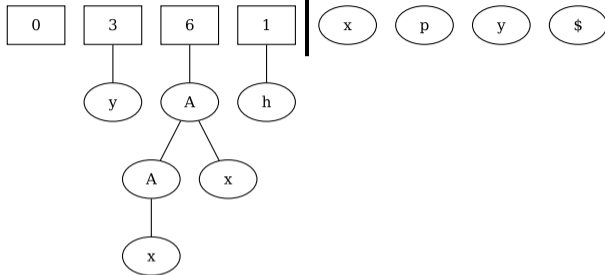
TOP OF STACK | **FRONT OF DEQUE**



sh-1 action: push state **1** onto the stack,
labeled with the element from the front of the deque.

Operation: shift h to stack, goto state 1

TOP OF STACK | **FRONT OF DEQUE**

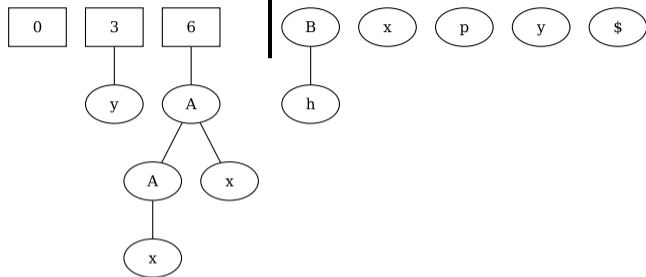


The stack's top is state **1**,
the LR(0) table action is **Reduce 6**

	<i>h</i>	<i>p</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0	sh-1		sh-2	sh-3		sh-4	sh-5	
1	Reduce 6							
2	Reduce 4							
	⋮							

Operation: reduce by rule 6 $B \rightarrow h$

TOP OF STACK FRONT OF DEQUE

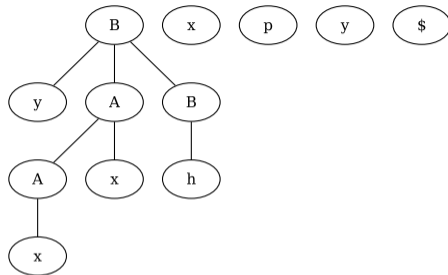


Be careful not to confuse the enumerated **states on the stack** with **reduction rule numbers** stored in the LR(0) parsing table!
Reducing by rule 6 and ending up in state 6 was a **coincidence!**

Operation: reduce by rule 5 $B \rightarrow yAB$

TOP OF STACK FRONT OF DEQUE

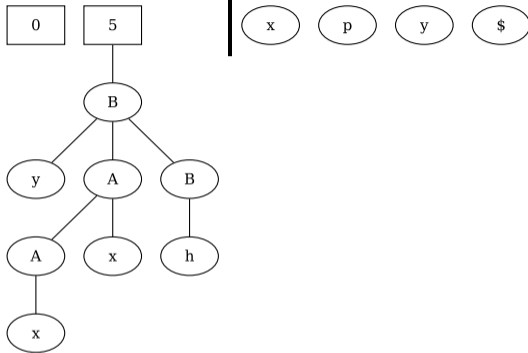
0



	<i>h</i>	<i>p</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0	sh-1		sh-2	sh-3		sh-4	sh-5	
1	Reduce 6							
2	Reduce 4							
	⋮							

Operation: shift B to stack, goto state 5

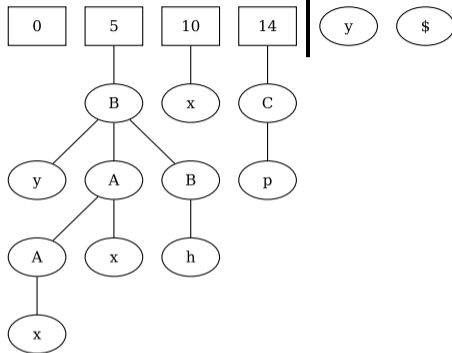
TOP OF STACK **FRONT OF DEQUE**



	<i>h</i>	<i>p</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
	⋮							
5		sh-9	sh-10					sh-11
6	sh-1		sh-7	sh-3			sh-12	
	⋮							

Operation: shift C to stack, goto state 14

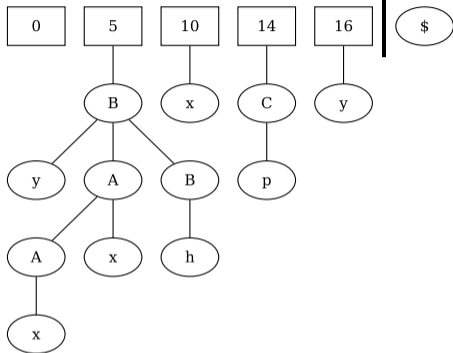
TOP OF STACK | **FRONT OF DEQUE**



	<i>h</i>	<i>p</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
14				sh-16				
15	Reduce 2							
16	Reduce 7							

Operation: shift y to stack, goto state 16

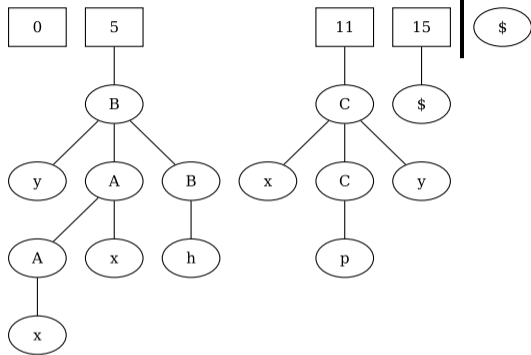
TOP OF STACK | **FRONT OF DEQUE**



	<i>h</i>	<i>p</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
14				sh-16				
15	Reduce 2							
16	Reduce 7							

Operation: shift \$ to stack, goto state 15

TOP OF STACK FRONT OF DEQUE



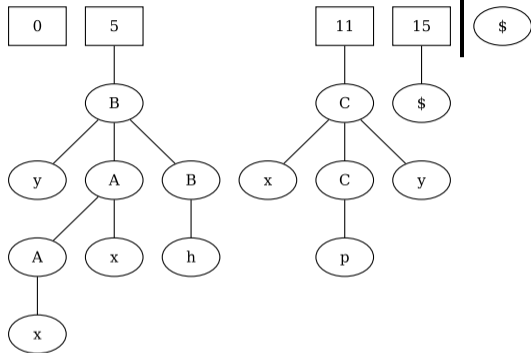
Wait a tick! How can there be TWO end-of-input markers?

This is a common trick in LR parsing, sometimes mentioned in texts as an input queue
“back-padded with ∞ \$ markers”

The reason is that it makes the conditional logic of the LR algorithm easier to write and read,
and it has no deleterious effects on the outcome. It's just a marker. :)

Operation: shift \$ to stack, goto state 15

TOP OF STACK | **FRONT OF DEQUE**

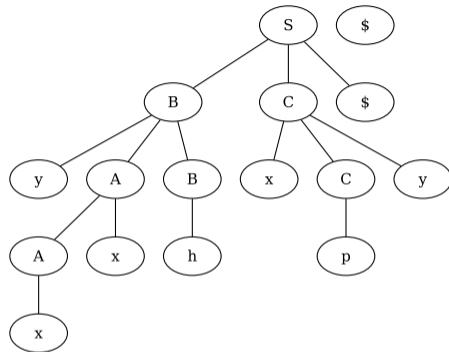


	<i>h</i>	<i>p</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
					⋮			
14				sh-16				
15	Reduce 2							
16	Reduce 7							

Operation: reduce by rule 2 $S \rightarrow BC \$$

TOP OF STACK FRONT OF DEQUE

0

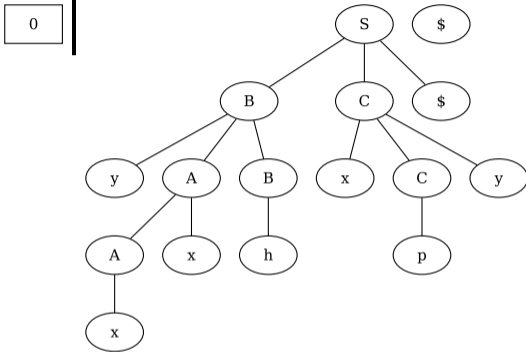


SYNTAX ERROR?

	<i>h</i>	<i>p</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0	sh-1		sh-2	sh-3		sh-4	sh-5	
1	Reduce 6							
2	Reduce 4							
	⋮							

Operation: reduce by rule 2 $S \rightarrow BC\$$

TOP OF STACK FRONT OF DEQUE



No, not in this special case: We are in state 0 with S at the front of the deque.

The LR(0) table **doesn't have a column for S !**

We must notice that the front of the deque is the **starting goal** of the grammar!

A raw parse tree of a valid language sentence is at the front of the deque.

LR Parsing Verifies Input with Rightmost Derivations

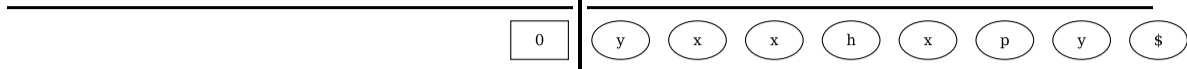
Pseudo code for the LR “knitting” (parsing) algorithm [is here](#) and linked to from the schedule page as well.

Watch the same input being parsed, but this time we will keep track of the derivational steps being performed.

Operation: begin

TOP OF STACK

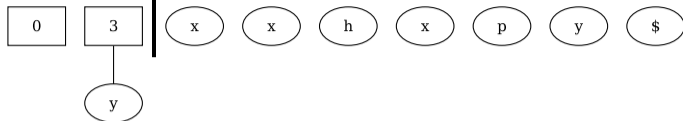
FRONT OF DEQUE



$S \Rightarrow \mathbf{y}xxhxp\mathbf{y}\$$

Operation: shift y to stack, goto state 3

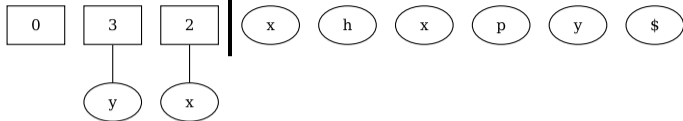
TOP OF STACK FRONT OF DEQUE



$S \Rightarrow y \mathbf{x} x h x p y \$$

Operation: shift x to stack, goto state 2

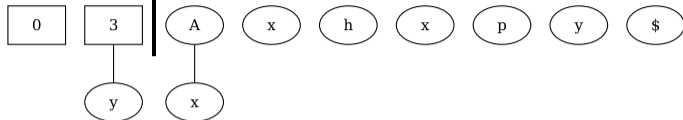
TOP OF STACK | **FRONT OF DEQUE**



$S \Rightarrow yx \mathbf{|} x h x p y \$$

Operation: reduce by rule 4 $A \rightarrow x$

TOP OF STACK FRONT OF DEQUE

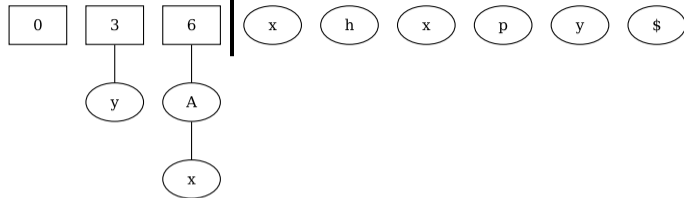


$S \Rightarrow y \mathbf{A} x h x p y \$$

$S \Rightarrow y x x h x p y \$$

Operation: shift A to stack, goto state 6

TOP OF STACK | **FRONT OF DEQUE**

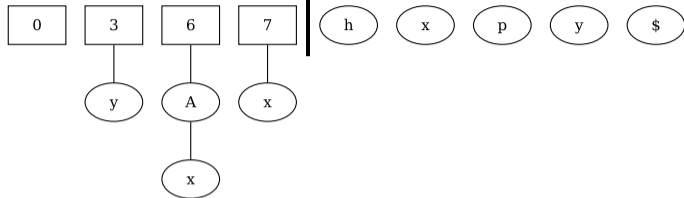


$S \Rightarrow yA \mathbf{|} x h x p y \$$

$S \Rightarrow y x x h x p y \$$

Operation: shift x to stack, goto state 7

TOP OF STACK FRONT OF DEQUE

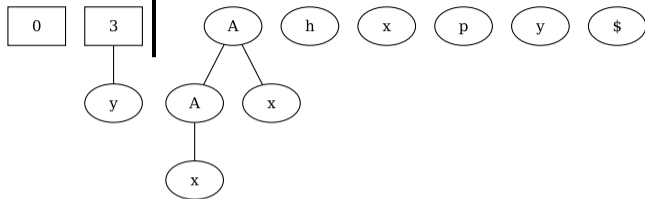


$S \Rightarrow yAx \mathbf{h} x p y \$$

$S \Rightarrow yxx \mathbf{h} x p y \$$

Operation: reduce by rule 3 $A \rightarrow Ax$

TOP OF STACK FRONT OF DEQUE



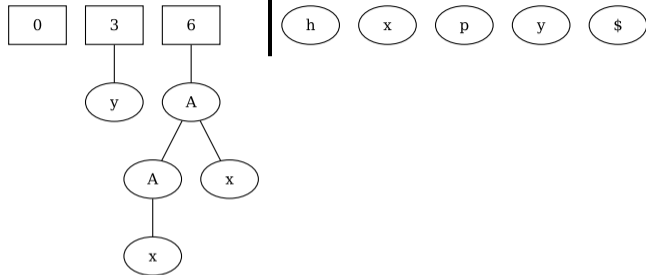
$S \Rightarrow y \mathbf{A} h x p y \$$

$S \Rightarrow y A x h x p y \$$

$S \Rightarrow y x x h x p y \$$

Operation: shift A to stack, goto state 6

TOP OF STACK FRONT OF DEQUE



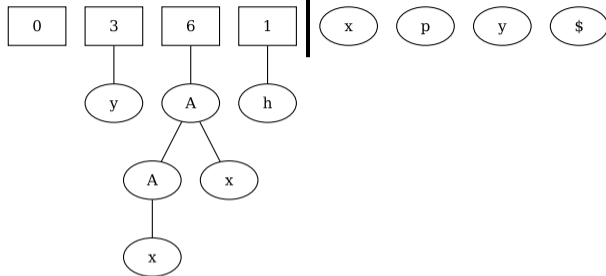
$S \Rightarrow yA \mathbf{h} x p y \$$

$S \Rightarrow yA x h x p y \$$

$S \Rightarrow y x x h x p y \$$

Operation: shift h to stack, goto state 1

TOP OF STACK FRONT OF DEQUE



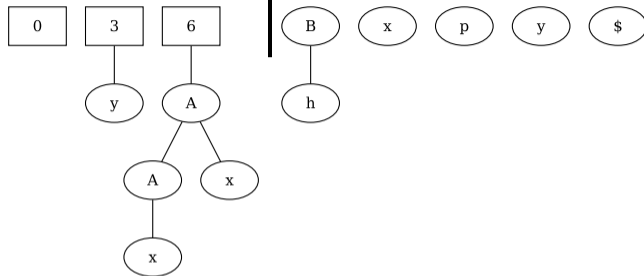
$S \Rightarrow yAh\mathbf{x}py\$$

$S \Rightarrow yAxhxpyp\$$

$S \Rightarrow yxxhxpyp\$$

Operation: reduce by rule 6 $B \rightarrow h$

TOP OF STACK FRONT OF DEQUE



$S \Rightarrow yA \mathbf{|} Bxpy\$$

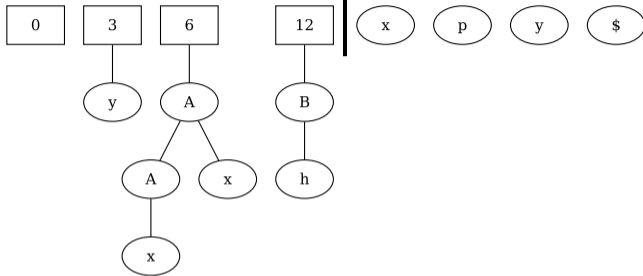
$S \Rightarrow yA h x p y \$$

$S \Rightarrow yA x h x p y \$$

$S \Rightarrow y x x h x p y \$$

Operation: shift B to stack, goto state 12

TOP OF STACK FRONT OF DEQUE



$S \Rightarrow yAB \mid xpy\$$

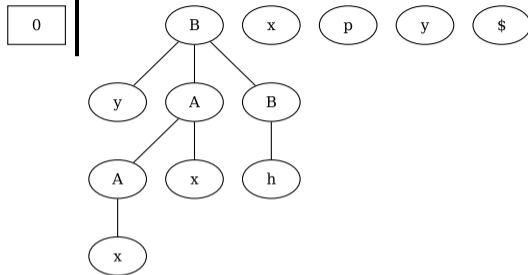
$S \Rightarrow yAhxpy\$$

$S \Rightarrow yAxhxy\$$

$S \Rightarrow yxxhxy\$$

Operation: reduce by rule 5 $B \rightarrow yAB$

TOP OF STACK FRONT OF DEQUE



$S \Rightarrow \mathbf{B}xpy\$$

$S \Rightarrow yABxpy\$$

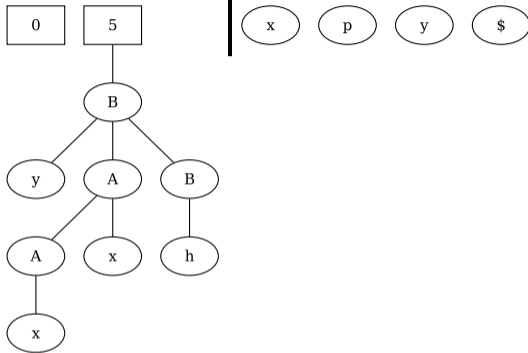
$S \Rightarrow yAhxpy\$$

$S \Rightarrow yAxhxpyp\$$

$S \Rightarrow yxxhxpyp\$$

Operation: shift B to stack, goto state 5

TOP OF STACK | **FRONT OF DEQUE**



$S \Rightarrow B \mathbf{|} x p y \$$

$S \Rightarrow y A B x p y \$$

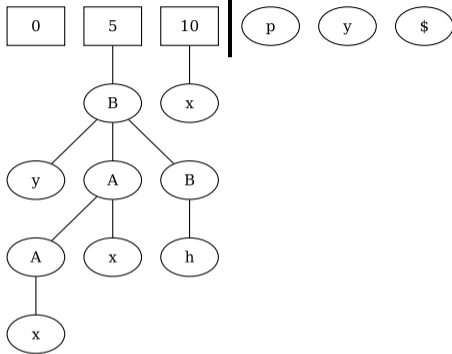
$S \Rightarrow y A h x p y \$$

$S \Rightarrow y A x h x p y \$$

$S \Rightarrow y x x h x p y \$$

Operation: shift x to stack, goto state 10

TOP OF STACK | **FRONT OF DEQUE**



$S \Rightarrow Bx|py\$$

$S \Rightarrow yABxpy\$$

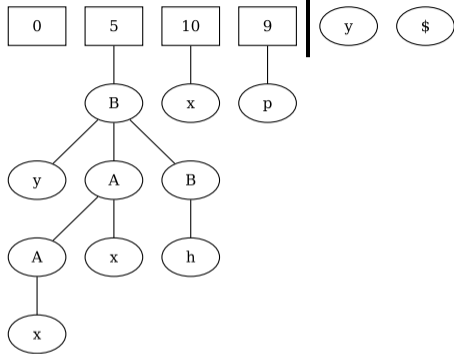
$S \Rightarrow yAhxpy\$$

$S \Rightarrow yAxhxpy\$$

$S \Rightarrow yxxhxpy\$$

Operation: shift p to stack, goto state 9

TOP OF STACK | **FRONT OF DEQUE**



$S \Rightarrow Bxp|y\$$

$S \Rightarrow yABxpy\$$

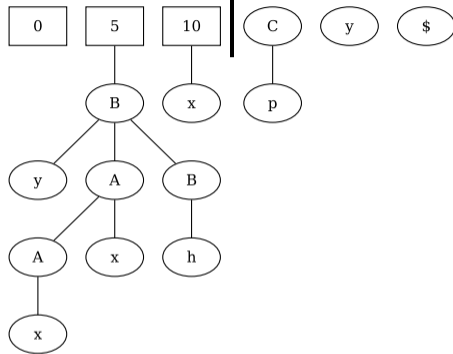
$S \Rightarrow yAhxpy\$$

$S \Rightarrow yAxhxpyp\$$

$S \Rightarrow yxxhxpyp\$$

Operation: reduce by rule 8 $C \rightarrow p$

TOP OF STACK FRONT OF DEQUE



$S \Rightarrow Bx \mathbf{!} C y \$$

$S \Rightarrow Bx p y \$$

$S \Rightarrow y A B x p y \$$

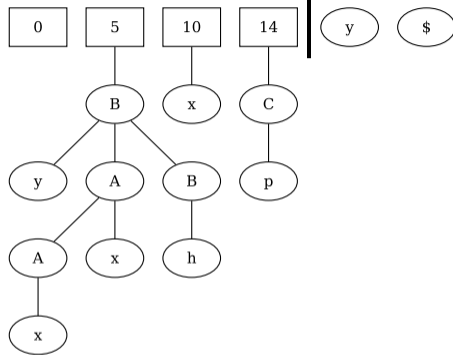
$S \Rightarrow y A h x p y \$$

$S \Rightarrow y A x h x p y \$$

$S \Rightarrow y x x h x p y \$$

Operation: shift C to stack, goto state 14

TOP OF STACK FRONT OF DEQUE



$S \Rightarrow BxC|y\$$

$S \Rightarrow Bxpy\$$

$S \Rightarrow yABxpy\$$

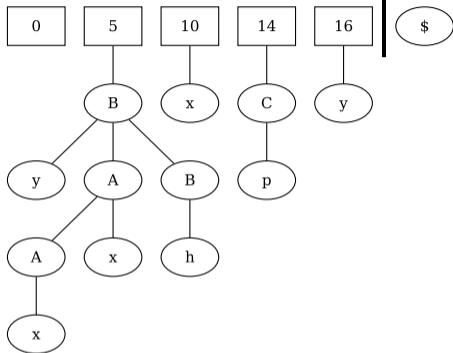
$S \Rightarrow yAhxpy\$$

$S \Rightarrow yAxhxpyp\$$

$S \Rightarrow yxxhxpyp\$$

Operation: shift y to stack, goto state 16

TOP OF STACK | **FRONT OF DEQUE**



$S \Rightarrow BxCy\mathbf{!}\$$

$S \Rightarrow Bxpy\$$

$S \Rightarrow yABxpy\$$

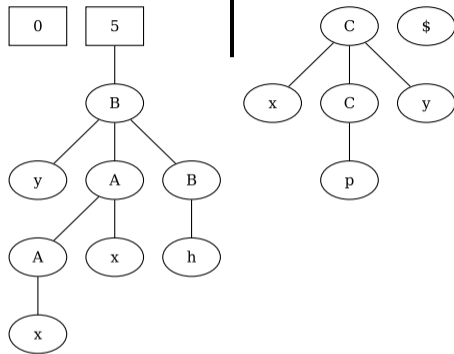
$S \Rightarrow yAhxpy\$$

$S \Rightarrow yAxhxpyp\$$

$S \Rightarrow yxxhxpyp\$$

Operation: reduce by rule 7 $C \rightarrow xCy$

TOP OF STACK FRONT OF DEQUE



$S \Rightarrow B \mathbf{!} C \$$

$S \Rightarrow BxCy\$$

$S \Rightarrow Bxpy\$$

$S \Rightarrow yABxpy\$$

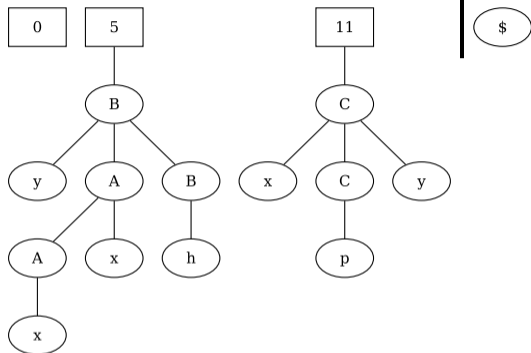
$S \Rightarrow yAhxpy\$$

$S \Rightarrow yAxhxpyp\$$

$S \Rightarrow yxxhxpyp\$$

Operation: shift C to stack, goto state 11

TOP OF STACK FRONT OF DEQUE



$S \Rightarrow BC \mathbf{I} \$$

$S \Rightarrow BxCy \$$

$S \Rightarrow Bxpy \$$

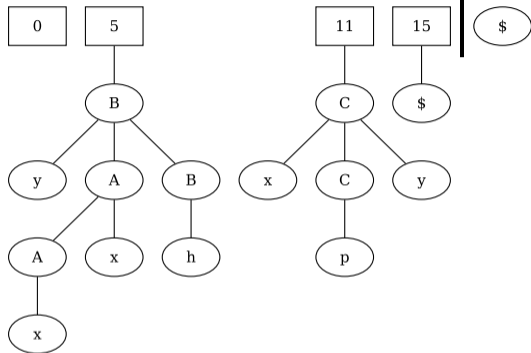
$S \Rightarrow yABxpy \$$

$S \Rightarrow yAhxpy \$$

\vdots

Operation: shift \$ to stack, goto state 15

TOP OF STACK | **FRONT OF DEQUE**



$S \Rightarrow BC\$$

$S \Rightarrow BxCy\$$

$S \Rightarrow Bxpy\$$

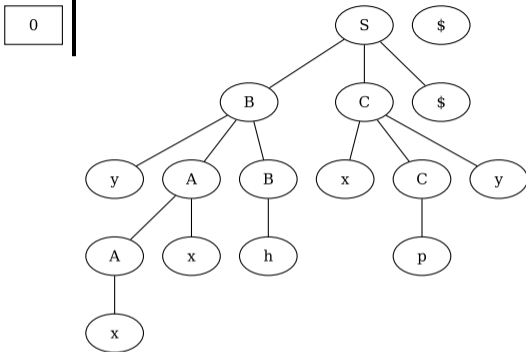
$S \Rightarrow yABxpy\$$

$S \Rightarrow yAhxpy\$$

⋮

Operation: reduce by rule 2 $S \rightarrow BC\$$

TOP OF STACK FRONT OF DEQUE



$S \Rightarrow BC\$$

$S \Rightarrow_{rm} BxCy\$$

$S \Rightarrow_{rm} Bxpy\$$

$S \Rightarrow_{rm} yABxpy\$$

$S \Rightarrow_{rm} yAhxpy\$$

$S \Rightarrow_{rm} yAxhxpy\$$

$S \Rightarrow_{rm} yxxhxpy\$$

From the initial goal rule downward, the rightmost non-terminal was always reduced. **So this was a rightmost derivation.**

The “parse time ordering” of these operations are left to right **but from the bottom of the derivation up** — from the **top down** this is a rightmost parse!

LR, the “Canonical” Way to Parse

LR parsing¹ is often referred to as “canonical” parsing. Why?

¹Technically, it's LR(1) that is considered the canonical form.

LR, the “Canonical” Way to Parse

LR parsing¹ is often referred to as “canonical” parsing. Why?

canonical kə-nŏn'ĭ-kəl

adj. Of, relating to, or required by canon

law. *adj.* Of or appearing in the biblical

canon. *adj.* **Conforming to orthodox** or

well-established rules or patterns, as of procedure.

orthodox 'ŏr-thə-däks

*1a: conforming to **established doctrine***

especially in religion orthodox principles

the orthodox interpretation 1b:

conventional

IOW: this is “the way to parse.”

LR(*k*) (“shift-reduce parsing”) was shown by Knuth (1965) to be capable of parsing **any deterministic** context free grammar. Knuth’s result was more academic than practical at the time because it required **huge data structures in memory** to form the parsing table.²

Subsequent research by others produced more memory-practical algorithms such as SLR (what we’ll focus on in this course) and LALR.

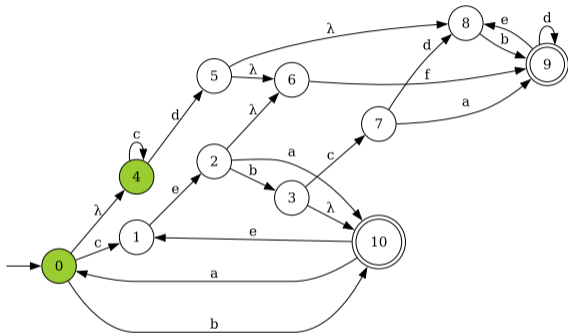
¹Technically, it’s LR(1) that is considered the canonical form.

²Historical tidbit: you will notice languages developed before this result use `endif` markers — why? They were using LL (recursive descent) parsing and needed to resolve the “dangling brackets problem” of `if-then-else` structures.

LR, the “Canonical” Way to Parse

Deterministic Context Free Grammar?

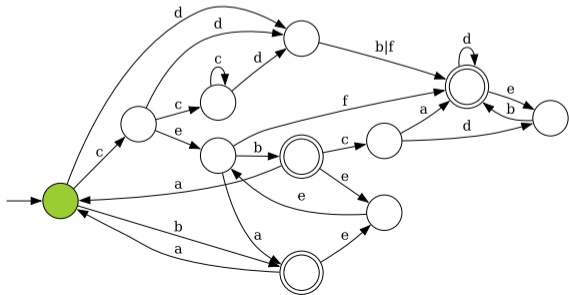
Similar to the difference between **NFAs** and **DFAs**: to match a string with an NFA you'll have to remember multiple states at one time because NFAs have λ -edges and permit multiple same-character transitions away from a node (state).



LR, the “Canonical” Way to Parse

Deterministic Context Free Grammar?

Deterministic FAs don't have λ -edges and permit only one transition per character from a state. The “matching state” of DFAs can be expressed in a simple table and can be stored as a single value in an algorithm.



State	a	b	c	d	e	f
0		8	1	2		
1			4	2	5	
2		9				9
3		9				
4			4	2		
5	8	10				9
6	9			3		
7					5	
+ 8	0				7	
+ 9				9	3	
+ 10	0		6		7	

LR, the “Canonical” Way to Parse

Deterministic Context Free Grammar?

Analogously, **deterministic context free grammars** can be parsed by remembering only one state throughout the parsing algorithm.

Our stack in the shift-reduce algorithm remembers a **history of states** we will return to, but the algorithm itself is in only one state at a time.

It is the state at the **top of the stack**.

	<i>h</i>	<i>p</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
0	sh-1		sh-2	sh-3		sh-4	sh-5	
1	Reduce 6							
2	Reduce 4							
3			sh-2			sh-6		
4	sh-1		sh-7	sh-3			sh-8	
5		sh-9	sh-10					sh-11
6	sh-1		sh-7	sh-3			sh-12	
7	Reduce 3							
8					sh-13			
9	Reduce 8							
10		sh-9	sh-10					sh-14
11					sh-15			
12	Reduce 5							
13	Reduce 1							
14				sh-16				
15	Reduce 2							
16	Reduce 7							

LR, the “Canonical” Way to Parse

Deterministic Context Free Grammar?

Notice how each cell of the LR parsing table has only one action to be performed?

sh-X shift input to stack under parse state *X*

Reduce-Y “reduce” the top elements of the stack with production rule *Y*, push the resulting tree back onto the input deque

None of the **cells** contain entries like

sh-2 AND sh-8 or **sh-6 AND Reduce 3**.

	<i>h</i>	<i>p</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
0	sh-1		sh-2	sh-3		sh-4	sh-5	
1	Reduce 6							
2	Reduce 4							
3			sh-2			sh-6		
4	sh-1		sh-7	sh-3			sh-8	
5		sh-9	sh-10					sh-11
6	sh-1		sh-7	sh-3			sh-12	
7	Reduce 3							
8					sh-13			
9	Reduce 8							
10		sh-9	sh-10					sh-14
11					sh-15			
12	Reduce 5							
13	Reduce 1							
14				sh-16				
15	Reduce 2							
16	Reduce 7							

LR, the “Canonical” Way to Parse

This grammar highlights how LR parsing defers the choice of production rules until all of a RHS is satisfied:

LR parsing **runtime** memory complexity is on the order of source input length.

Unlike LL parsing, shift-reduce (canonical, LR) parsing **defers production rule decisions** until all of the RHS has been seen.

#	Rules
1	$S \rightarrow x A \$$
2	$A \rightarrow x A$
3	$A \rightarrow x B$
4	$A \rightarrow x C$
5	$B \rightarrow y y g$
6	$C \rightarrow y y k$

Not surprisingly, we'll see the algorithm consume **all of the input** before encountering a g or k and “deciding” which of the A production rules to use.

Operation: begin
TOP OF STACK | **FRONT OF DEQUE**

0

x

x

x

y

y

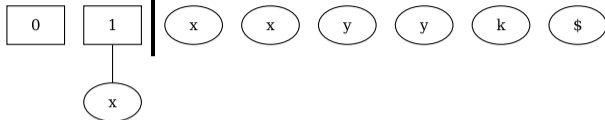
k

\$

	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: shift x to stack, goto state 1

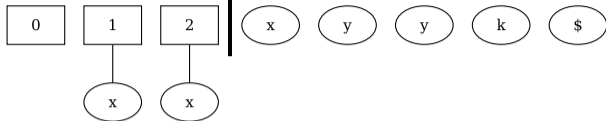
TOP OF STACK | **FRONT OF DEQUE**



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: shift x to stack, goto state 2

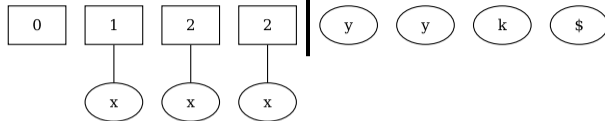
TOP OF STACK | **FRONT OF DEQUE**



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: shift x to stack, goto state 2

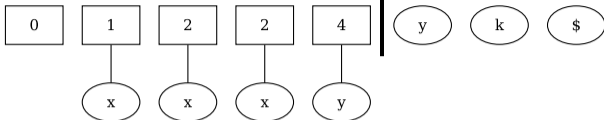
TOP OF STACK | **FRONT OF DEQUE**



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: shift y to stack, goto state 4

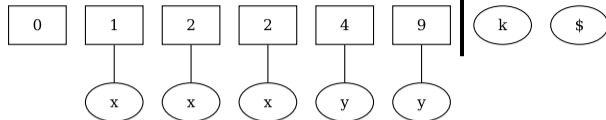
TOP OF STACK | **FRONT OF DEQUE**



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: shift y to stack, goto state 9

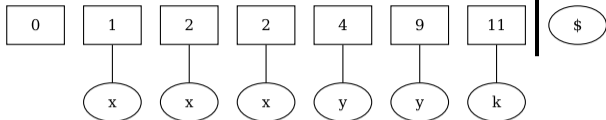
TOP OF STACK FRONT OF DEQUE



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: shift k to stack, goto state 11

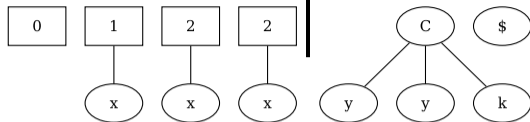
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	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: reduce by rule 6 $C \rightarrow y y k$

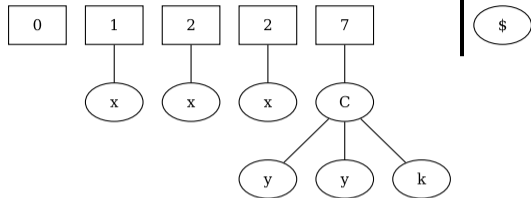
TOP OF STACK FRONT OF DEQUE



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	<i>\$</i>	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: shift C to stack, goto state 7

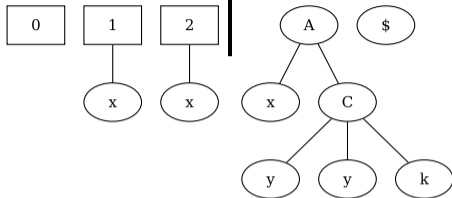
TOP OF STACK FRONT OF DEQUE



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: reduce by rule 4 $A \rightarrow xC$

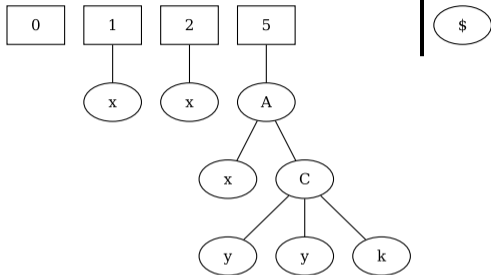
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	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: shift A to stack, goto state 5

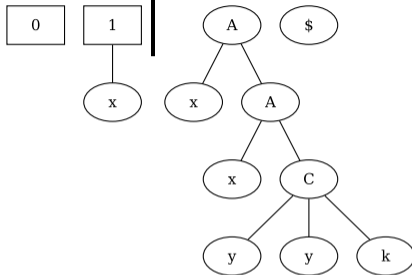
TOP OF STACK | **FRONT OF DEQUE**



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

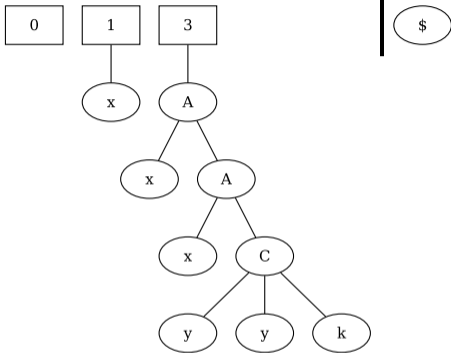
Operation: reduce by rule 2 $A \rightarrow xA$

TOP OF STACK | **FRONT OF DEQUE**



Operation: shift A to stack, goto state 3

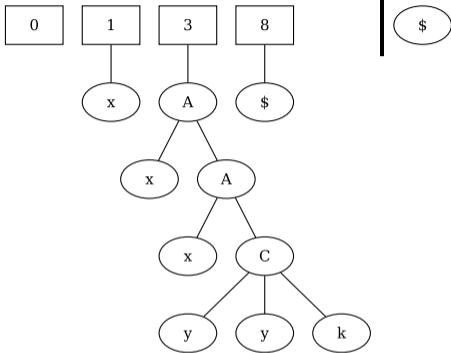
TOP OF STACK | **FRONT OF DEQUE**



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: shift \$ to stack, goto state 8

TOP OF STACK | **FRONT OF DEQUE**



	<i>g</i>	<i>k</i>	<i>x</i>	<i>y</i>	\$	<i>A</i>	<i>B</i>	<i>C</i>
0			sh-1					
1			sh-2			sh-3		
2			sh-2	sh-4		sh-5	sh-6	sh-7
3					sh-8			
4				sh-9				
5	Reduce 2							
6	Reduce 3							
7	Reduce 4							
8	Reduce 1							
9	sh-10	sh-11						
10	Reduce 5							
11	Reduce 6							

Operation: reduce by rule 1 $S \rightarrow xA \$$

TOP OF STACK **FRONT OF DEQUE**

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