

# Mathematical Precedence

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in what order are the operations performed?

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in what order are the operations performed?

When?	Precedence	Operations
First	Highest	** (exponentiation)
		* / % (multiplicative class)
Last	Lowest	+ - (additive class)

We are sure you remember this as “**please excuse my dear aunt sally.**”

# Operator Associativity

Faced with a programming language expression such as:

$$a - b - c$$

in what order are the **same-precedence** operations performed? Yes, you already know this because it has been drilled into your brain along with “Aunt Sally”: left-to-right evaluation!

$$(a - b) - c$$

Left-to-right evaluation comes from the **left-associative property** of addition and multiplicative class operations.

Why? Because the **middle term  $b$  is associated with the operator to its left.**

# Right Associativity

Left-associative operators are pretty common in both mathematics and programming, what are some **right-associative** operators?

## Exponentiation

$5^{x^y}$  in programming  $\rightarrow$   $5 ** x ** y$  right associative  $\rightarrow$   $5 ** (x ** y)$

The **middle term** is associated with the operator **on its right**.

## Right Associativity

Left-associative operators are pretty common in both mathematics and programming, what are some **right-associative** operators?

**Assignment (=) in C, C++, Python, Java, ...**

The following two code samples are equivalent, due to the right-associativity of value assignment

```
a = c = 3
```

```
c = 3
```

```
a = c
```

The **middle term** is associated with the operator **on its right**.

## The Shunting Yard Algorithm (Ex 1)

3 + a + b \*\* 5 \*\* q

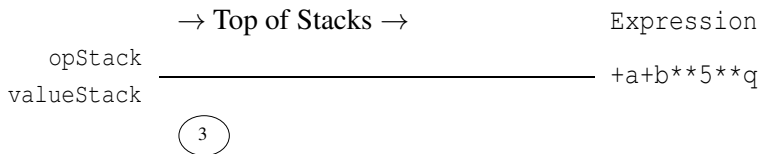
We begin with an empty `valueStack` and `opStack`, and traverse the elements of an expression from left to right.

	→ Top of Stacks →	Expression
opStack	_____	3+a+b**5**q
valueStack		

Begin...

## The Shunting Yard Algorithm (Ex 1)

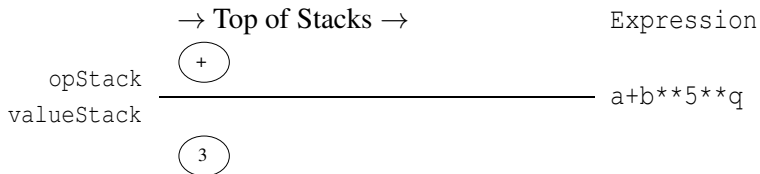
3 + a + b \*\* 5 \*\* q



Push value 3 onto valStack

## The Shunting Yard Algorithm (Ex 1)

3 + a + b \*\* 5 \*\* q

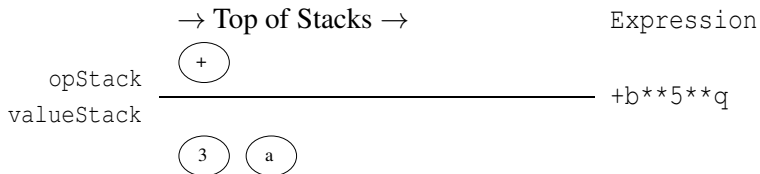


Push operation + onto opStack



# The Shunting Yard Algorithm (Ex 1)

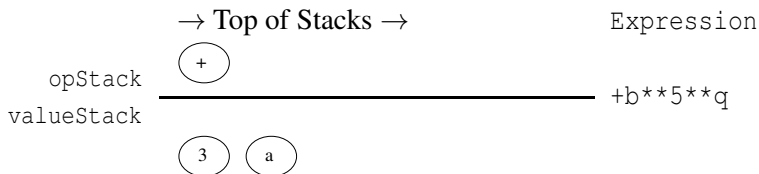
3 + a + b \*\* 5 \*\* q



Push value a onto valStack

# The Shunting Yard Algorithm (Ex 1)

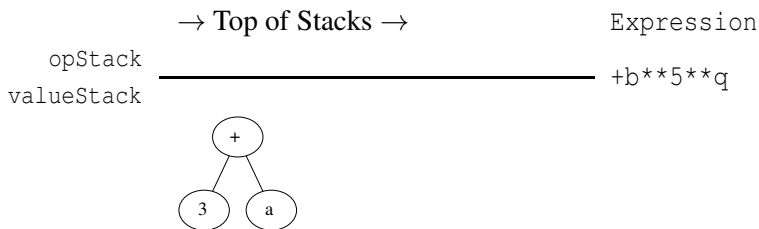
3 + a + b \*\* 5 \*\* q



Expression's **left-associative** + precedence is  
 $\leq$  + (opStack) precedence  $\rightarrow$  pop the opStack

## The Shunting Yard Algorithm (Ex 1)

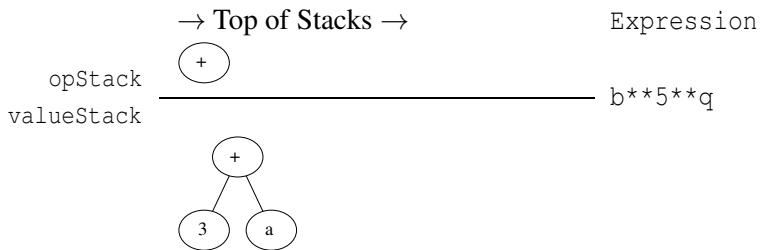
3 + a + b \*\* 5 \*\* q



The top operation on the opStack binds with the top two elements of the valueStack the result is a new value that is pushed onto the valueStack.

# The Shunting Yard Algorithm (Ex 1)

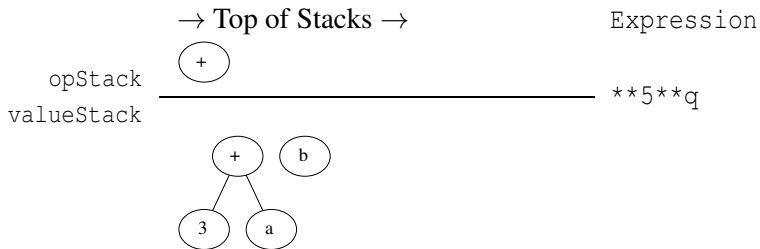
3 + a + b \*\* 5 \*\* q



Push operation + onto opStack

# The Shunting Yard Algorithm (Ex 1)

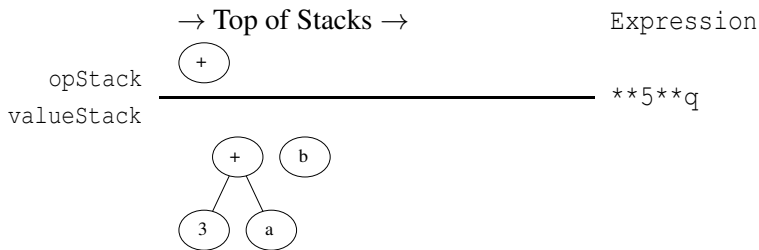
3 + a + b \*\* 5 \*\* q



Push value b onto valStack

# The Shunting Yard Algorithm (Ex 1)

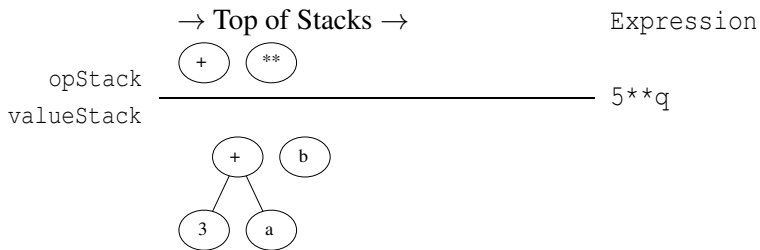
3 + a + b \*\* 5 \*\* q



Expression's **right-associative** \*\* precedence is  $\geq$  + (opStack) precedence

# The Shunting Yard Algorithm (Ex 1)

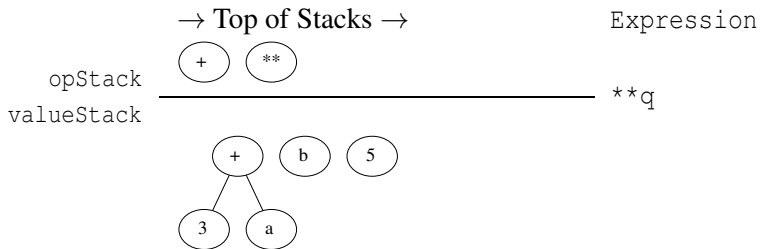
3 + a + b \*\* 5 \*\* q



Push operation **\*\*** onto opStack

# The Shunting Yard Algorithm (Ex 1)

3 + a + b \*\* 5 \*\* q

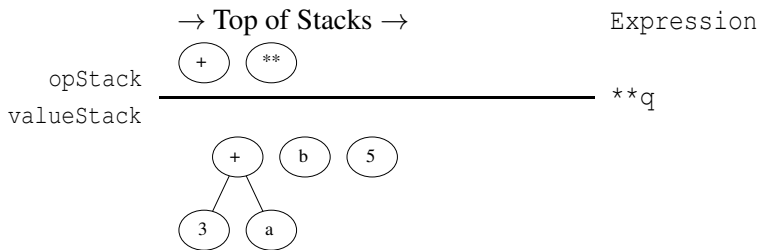


Push value 5 onto valStack



# The Shunting Yard Algorithm (Ex 1)

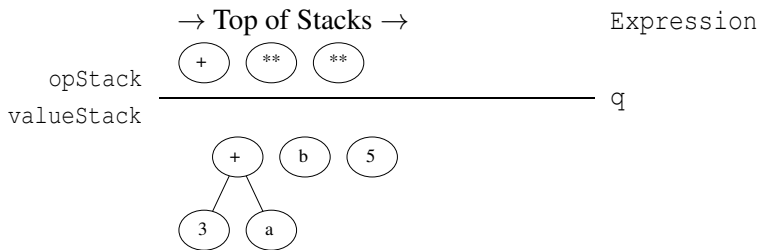
3 + a + b \*\* 5 \*\* q



Expression's **right-associative** \*\* precedence is  $\geq$  \*\* (opStack) precedence

# The Shunting Yard Algorithm (Ex 1)

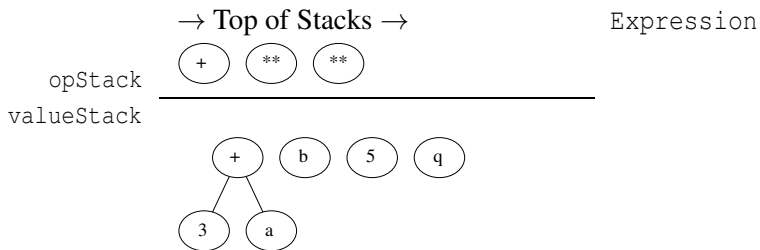
3 + a + b \*\* 5 \*\* q



Push operation **\*\*** onto opStack

# The Shunting Yard Algorithm (Ex 1)

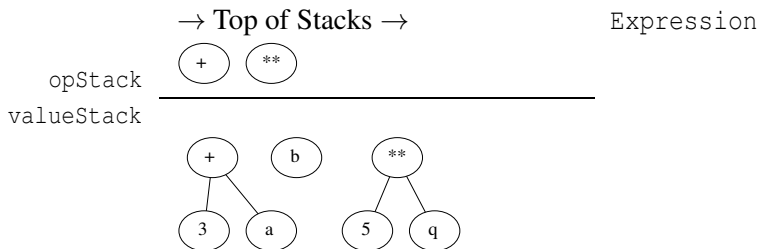
3 + a + b \*\* 5 \*\* q



Push value q onto valStack

# The Shunting Yard Algorithm (Ex 1)

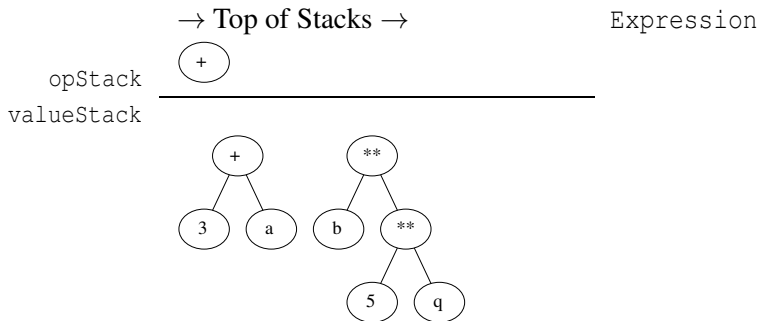
3 + a + b \*\* 5 \*\* q



The top operation on the opStack binds with the top two elements of the valueStack the result is a new value that is pushed onto the valueStack.

# The Shunting Yard Algorithm (Ex 1)

3 + a + b \*\* 5 \*\* q



The top operation on the opStack binds with the top two elements of the valueStack the result is a new value that is pushed onto the valueStack.

# The Shunting Yard Algorithm (Ex 1)

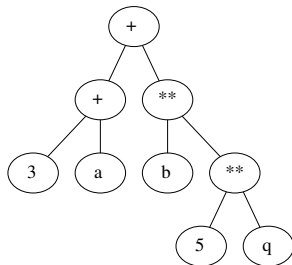
3 + a + b \*\* 5 \*\* q

→ Top of Stacks →

Expression

opStack  
valueStack

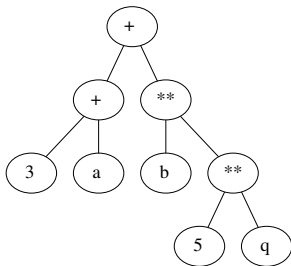
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The top operation on the opStack binds with the top two elements of the valueStack the result is a new value that is pushed onto the valueStack.

# The Shunting Yard Algorithm (Ex 1)

3 + a + b \*\* 5 \*\* q



← Expression Tree!

Notice how right-associative exponentiation must be calculated **first** — results of higher precedence operations are the **children** of lower precedence ops.

## The Shunting Yard Algorithm (Ex 2)

$$-x * a / ( b + 5 ) ** q$$

Try drawing the expression tree first ...

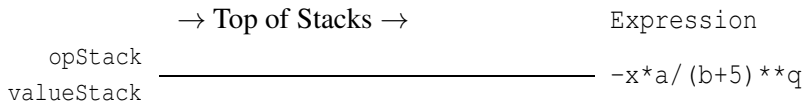
can you predict the algorithm results?



## The Shunting Yard Algorithm (Ex 2)

$$-x * a / ( b + 5 ) ** q$$

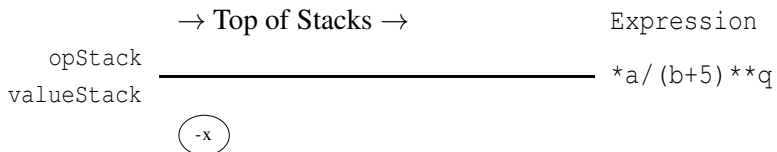
We begin with an empty `valueStack` and `opStack`, and traverse the elements of an expression from left to right.



Begin...

## The Shunting Yard Algorithm (Ex 2)

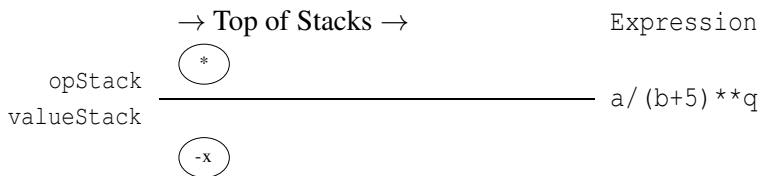
$-x * a / (b + 5) ** q$



Push value -x onto valStack

## The Shunting Yard Algorithm (Ex 2)

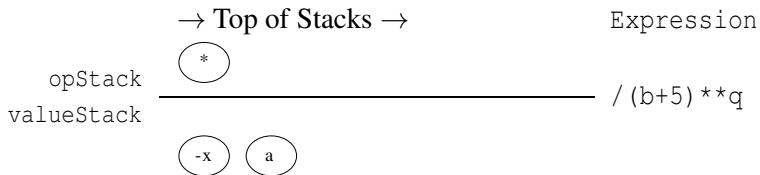
$-x * a / ( b + 5 ) ** q$



Push operation \* onto opStack

## The Shunting Yard Algorithm (Ex 2)

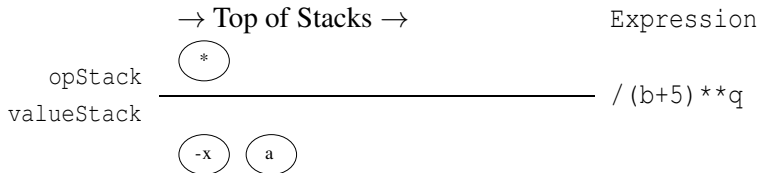
$-x * a / (b + 5) ** q$



Push value a onto valStack

## The Shunting Yard Algorithm (Ex 2)

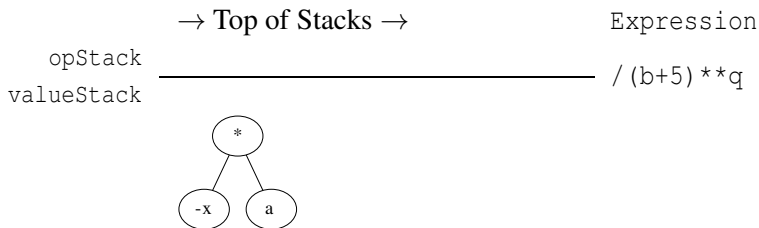
$-x * a / (b + 5) ** q$



Expression's **left-associative** / precedence is  
 $\leq$  \* (opStack) precedence → pop the opStack

## The Shunting Yard Algorithm (Ex 2)

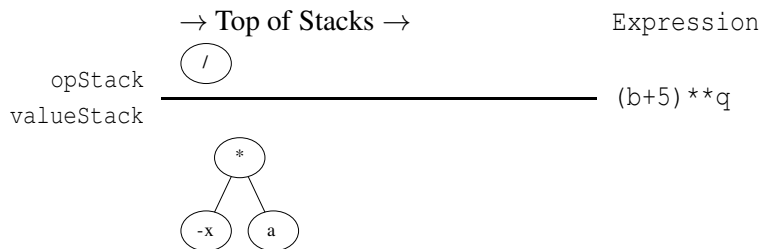
$-x * a / (b + 5) ** q$



The top operation on the opStack binds with the top two elements of the valueStack the result is a new value that is pushed onto the valueStack.

## The Shunting Yard Algorithm (Ex 2)

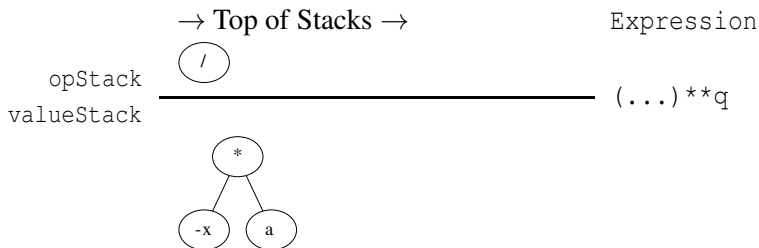
$-x * a / (b + 5) ** q$



Push operation / onto opStack

## The Shunting Yard Algorithm (Ex 2)

$-x * a / ( b + 5 ) ** q$



Recursive call for parenthetical grouping



## The Shunting Yard Algorithm (Ex 2)

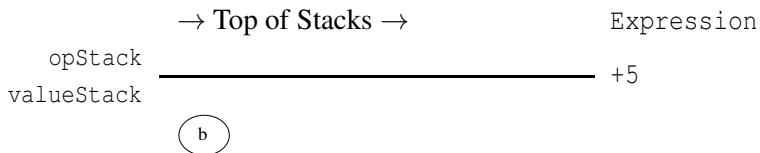
`-x * a / ( b + 5 ) ** q`

	→ Top of Stacks →	Expression
opStack		
valueStack	_____	b+5

Begin the recursive call for subexpression tree

## The Shunting Yard Algorithm (Ex 2)

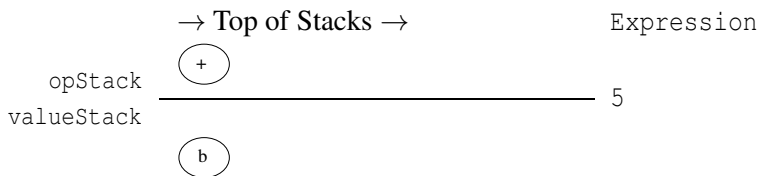
$-x * a / ( b + 5 ) ** q$



Push value b onto valStack

## The Shunting Yard Algorithm (Ex 2)

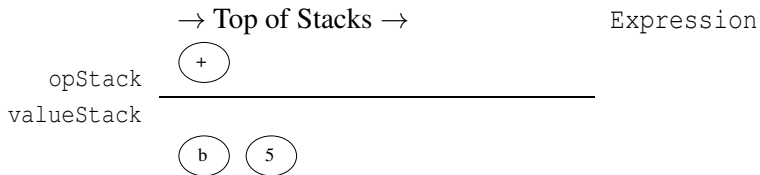
$-x * a / ( b + 5 ) ** q$



Push operation + onto opStack

## The Shunting Yard Algorithm (Ex 2)

$-x * a / ( b + 5 ) ** q$



Push value 5 onto valStack

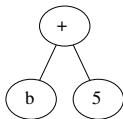
## The Shunting Yard Algorithm (Ex 2)

$-x * a / ( b + 5 ) ** q$

→ Top of Stacks →

Expression

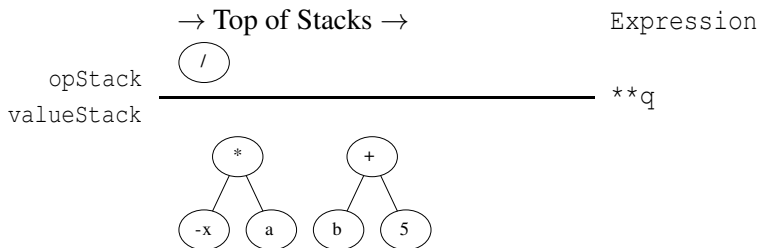
opStack  
valueStack



The top operation on the opStack binds with the top two elements of the valueStack the result is a new value that is pushed onto the valueStack.

## The Shunting Yard Algorithm (Ex 2)

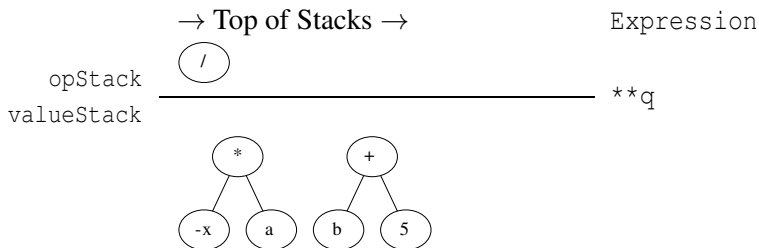
$-x * a / ( b + 5 ) ** q$



**Recursive call returns** — place subexpression tree on valStack

## The Shunting Yard Algorithm (Ex 2)

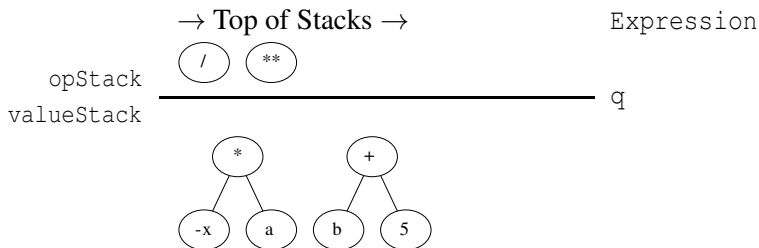
$-x * a / ( b + 5 ) ** q$



Expression's **right-associative**  $**$  precedence is  $\geq$  / (opStack) precedence

## The Shunting Yard Algorithm (Ex 2)

$-x * a / ( b + 5 ) ** q$

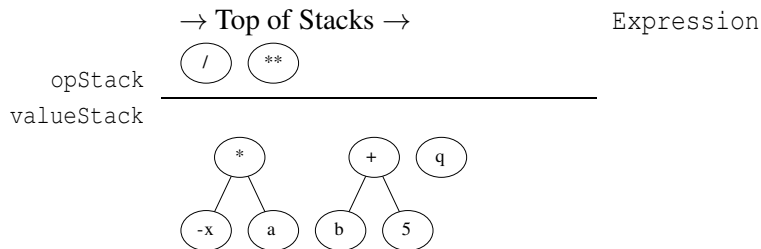


Push operation **\*\*** onto opStack



## The Shunting Yard Algorithm (Ex 2)

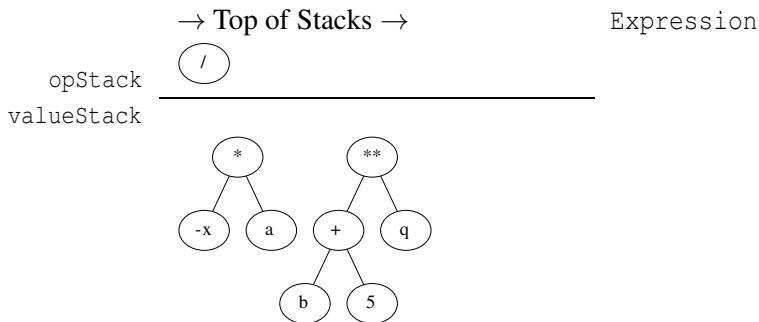
$-x * a / ( b + 5 ) ** q$



Push value **q** onto valStack

## The Shunting Yard Algorithm (Ex 2)

$-x * a / ( b + 5 ) ** q$



The top operation on the opStack binds with the top two elements of the valueStack the result is a new value that is pushed onto the valueStack.

## The Shunting Yard Algorithm (Ex 2)

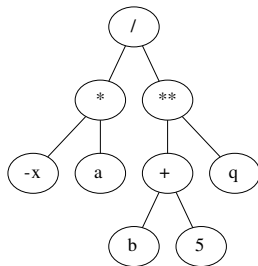
`-x * a / ( b + 5 ) ** q`

→ Top of Stacks →

Expression

opStack  
valueStack

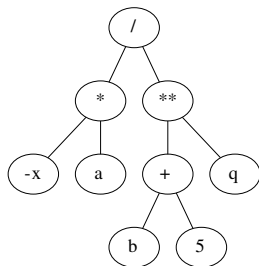
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The top operation on the `opStack` binds with the top two elements of the `valueStack` the result is a new value that is pushed onto the `valueStack`.

## The Shunting Yard Algorithm (Ex 1)

$-x * a / ( b + 5 ) ** q$

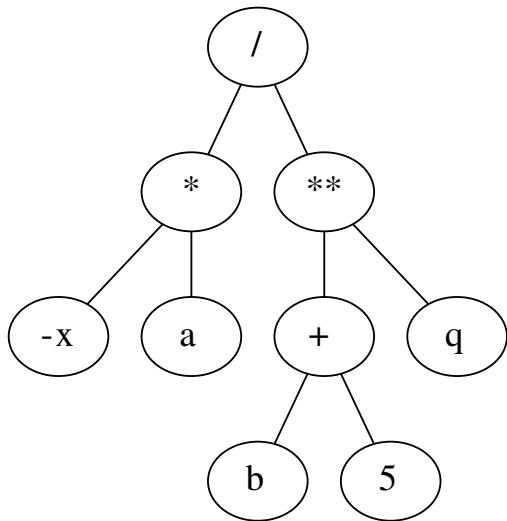


← Expression Tree!

Notice how we handled parenthetical grouping with recursion — (...) results are always “low” on the tree.

## The Next Step ...

$-x * a / ( b + 5 ) ** q$



Now that we can generate **expression trees**, how do we take advantage of the tree structure to methodically generate **machine code**?